

PRACTICAL MACHINE SPECIFIC COMMANDS KRAKEN

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Machine: a Cray XT4 system with 4512 compute nodes (each with 4 cores)

Relevant webpages: <http://www.nics.tennessee.edu/computing-resources/kraken>

I. How to connect

- a. For Windows operating systems use ssh and on Linux operating systems for interactive window:

```
ssh userid@kraken.nics.tennessee.edu
```

Use your pin followed by the secured id to log in.

- b. For using the password to log in, connect to
kraken-pwd.nics.tennessee.edu

A sftp session can not be started in this mode but you can monitor your jobs. You can not use the HPSS storage.

<p><i>kraken.nics.tennessee.edu</i> <i>kraken-pwd.nics.tennessee.edu</i></p>
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II. How to compile and link

Kraken has two kind of nodes i) login nodes ii) compute nodes. Login nodes should be used for basic tasks such as file editing, code compilation, data backup and job submission. Only compute nodes can be used for production.

command: **make**

The make command uses the macros defined in the file “makefile” to compile and link the code.

The contents of the makefile are shown in Figure 1.

Additional comments on non-intuitive traits of the makefile in Figure 1.

- 1) Tabs appear after all colons (:). If you use spaces, it won't work.
- 2) If a space appears after back-slash (\), it won't work.

III. How to execute codes

1. *Move to the lustre scratch directory*
2. *Copy the executable, input and batchscript file to the working subdirectory of scratch directory*
3. *Submit the job*
4. *Monitor job progress*

1. Move to the lustre scratch directory

Compute nodes can see only lustre scratch directories. The kraken scratch directory is located at:

cd /lustre/scratch/userid

where the subdirectory for the jobs can be created. If this is not done, you may see an error like:

```
aprun: [NID 94]Exec /lustre/scratch/userid/a.out failed: chdir /nics/b/home/userid
No such file or directory
```

2. Copy the executable, input and batchscript file to the working directory

Copy your executable file, any input files, and the batch command file to your working subdirectory of the scratch directory. The executable file and input files are obvious. A sample command file, named, “batch.cmd”, is shown in Figure 2. The command file determines the files for standard output and standard error. It sets the maximum time and the number of processors required.

```
#PBS -A UT-TENN0002
```

Specifies the account to be charged to

```
#PBS -N mddriver280
```

Indicates the job name

```
#PBS -j oe
```

Mentions job’s standard output and error would be combined

```
#PBS -l walltime=12:00:00,size=8
```

The maximum time per processor is twelve hours for a small job. You can also set the number of nodes processors, so setting size=8, yields 8 cores.

Kraken has nodes which are quad-core in nature. Size in the above line must state a size which is a multiple of 4. The above line allocates 2 nodes (8 cores) to the job.

```
#PBS -q batch
```

Directs the job to the specified queue but it is optional because the default queue is “batch” and the other is known as debug queue. In the batch queue it is redirected to other queues depending on the number of cores requested.

Queue	Min Size	Max Size	Max Wall Clock Limit
small	0	512	12:00:00
*longsmall	0	512	60:00:00
medium	513	2048	24:00:00
large	2049	8192	24:00:00
capability	8193	18040	48:00:00

For other PBS options refer to <http://www.nics.tennessee.edu/computing-resources/kraken/running-jobs/common-pbs-options>.

```
aprun -n 8 -N 4 ./mddriver
```

The above line runs the executable mddriver on 8 compute cores (-n) and uses 4 cores per socket(node)(-N).

3. Submit the job

On Kraken the compute nodes only have access to the lustre file system. (/lustre/scratch/[USERNAME]). You will run the job via the command "qsub [batch_script]" You should do this from the directory in lustre in which you want to work. This directory should contain the executable "mddriver".

qsub batch.cmd

If successfully submitted, a job ID will be returned. This ID can be used to track the job.

4. Monitor job progress

qstat -a

Use the above command to check the status of submitted jobs.

```
esaiselv@kraken1:~> qstat -a
```

```
nid00004: UT/NICS
```

Job ID	Username	Queue	Jobname	SessID	NDS	Tasks	Req'd Memory	Req'd Time	Elap S	Time
100997.nid00004	jpfaendt	longsmal	F3walk1	12478	1	16	--	24:00	E	--
100998.nid00004	jpfaendt	longsmal	F3walk2	12596	1	16	--	24:00	E	--
101097.nid00004	jpfaendt	large	test4	--	1	2600	--	14:00	Q	--
101098.nid00004	jpfaendt	large	test5	--	1	2600	--	14:00	H	--
101390.nid00004	acarr	small	LD_450	30809	1	48	--	12:00	R	05:34
101395.nid00004	andrew	medium	f40.035c	14588	1	1536	--	01:30	R	01:14

The S denotes the status of the job R – Running, Q – Queued, C – Recently completed, H – held, E – Exiting after having run.

When the job is done, all your output files, standard output, and standard error are located in the working directory.

If you make a mistake and need to kill a job, use **qdel** with the job id.

Other useful commands to monitor the job can be found in <http://www.nics.tennessee.edu/computing-resources/kraken/running-jobs/monitoring-job-status>

IV. Conversion of Newton Code to kraken

Replace flush_ with flush in the code.

IV. Debugging

For debugging use interactive jobs submitted in the debug queue. The maximum clock limit is 2 hours.

```
qsub -I -A XXXYYY -q debug -V -l size=16,walltime=1:00:00
```

- I – starts interactive

- A XXXYYY – account XXXYYY to be charged

To kill the job use the command **exit**

IV. Scheduling Policy

First In First out policy. The job priority increases with

1. short clock limit
2. large number of processors
3. waiting period

```

.SUFFIXES: .f

COMP = ftn

OPT = -O3 -tp barcelona-64

MAIN_LIB_DIR =
OTHER_MAIN_LIB_DIR =

SCALAPACK_LIB_DIR = $(OTHER_MAIN_LIB_DIR)
BLACS_LIB_DIR = $(OTHER_MAIN_LIB_DIR)
PLBAS_LIB_DIR = $(OTHER_MAIN_LIB_DIR)

LIB_SCALAPACK =
LIB_BLACS =
LIB_PBLAS =
LIB_BLAS =

LIB = $(LIBSCALAPACK) $(LIB_PBLAS) $(LIB_BLAS) $(LIB_BLACS)

TARGETS = mddriver

OBJS = md_mix_v70.o transport_d.o md_mpi_extras.o pbc_multi.o linkedcell.o \
self_d_corr.o transport_dmut.o onsagerL.o onsagerL_corr.o adriver.o \
md_ewald_real.o md_ewald_reciprocal.o erfc.o xinvmat.o \
make_molecules.o droulet.o intra_001.o intra_002.o intra_003.o \
ewald_real_correct.o ewald_recip_correct.o pair_corr_f.o w_cluster.o \
h3o_stats.o profiles.o restart.o reaction.o trigger.o local_eqb.o

mddriver: $(OBJS)
$(COMP) -o mddriver $(OPT) $(OBJS) $(LIB)

clean:
rm -f *.o $(TARGETS) *.mod

all: $(TARGETS)

.f.o:
$(COMP) $(OPT) $(INCCH) -c $<

```

Figure 1. Contents of makefile

```
#!/bin/ksh
#PBS -A UT-TENN0002
#PBS -N mddriver280
#PBS -j oe
#PBS -q batch
#PBS -l walltime=12:00:00,size=16
$PBS -W group_list=users
cd $PBS_O_WORKDIR
aprun -n 16 -N 4 ./mddriver
```

Figure 2. Sample command file, “batch.cmd”, for a batch job